

6x6 MAGIC WORD SQUARES

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This article shows how to construct a 6x6 magic word square using the method described in my "Eulerian Magic Word Squares" (November, 1996). The method is based on starting with an Eulerian square, but since a 6x6 Eulerian square does not exist, I must modify the method to make it work. Figure 2 is a well-known magic square. Figure 3 is derived from it by converting to base 6. Let's convert it to words, first for ordinary gematria, then for wints.

1	35	34	3	32	6
30	8	28	27	11	7
24	23	15	16	14	19
13	17	21	22	20	18
12	26	9	10	29	25
31	2	4	33	5	36

fig2

00	54	53	02	51	05
45	11	43	42	14	10
35	34	22	23	21	30
20	24	32	33	31	25
15	41	12	13	44	40
50	01	03	52	04	55

fig3

In Figure 3, either the left or right digits of some rows and columns contain the numbers 0,1,2,3,4,5 as would be true of all rows and columns in an Eulerian square. Here, other rows and columns contain 0,0,0,5,5,5 or 1,1,1,4,4,4 or 2,2,2,3,3,3. To utilize this scheme, note that the place value of $T = 20$ can be matched by $D+P = 4+16$, or $B+R = 2+18$, or $G+M = 7+13$, or $H+L = 8+12$. ($F+N = 6+14$ is not useful because too few words begin with N.)

Figure 1 (see next page) describes useful words. Each "x" marks an existing combination of a beginning letter and an ending frag. Most combinations are common words, but the few marked with a capital X must be found in Webster's Second or Third. By trial, we can find pairs of end frags with common gematric sums. Match these with appropriate beginning letters to build the magic word squares of Figure 4 and Figure 5 (next page). The first square uses three pairs of beginning letters; the second uses two pairs and a T matched with a blank. Figure 6 gives the gematric values corresponding to Figure 5 (the magic constant is 219). Each of these two magic word squares contains four or five uncommon words. I was unable to build the squares without them, but I see no reason why better-quality squares cannot be found.

Figure 7 is designed to build 6x6 wint squares. I see no hope of using anything longer than three-letter words. Words marked with lower-case x can be found in OSPD or Chambers Twentieth Century or

BOLE	ROLES	REARS	BAILS	RILL	BILLS
PILLS	DILL	PEARS	PAILS	DOLES	DOLE
MILLS	MOLES	GAILS	GEARS	GILL	MOLE
GOLE	GOLES	MAILS	MEARS	MILL	GILLS
DILLS	PILL	DAILS	DEARS	POLES	POLE
ROLE	BILL	BEARS	RAILS	BOLES	RILLS

fig4

AG	TASH	TIT	EAR	TALL	AYS
MAYS	GALL	MIT	MEAR	GASH	GAG
LAYS	LASH	HEAR	HIT	HALL	LAG
HAG	HASH	LEAR	LIT	LALL	HAYS
GAYS	MALL	GEAR	GIT	MASH	MAG
TAG	ALL	IT	TEAR	ASH	TAYS

fig5

8	48	49	24	45	45
58	32	42	37	35	15
57	40	32	37	33	20
16	36	36	41	37	53
52	38	31	36	41	21
28	25	29	44	28	65

fig6

31	ad	x	x	x	x	x	x	x	x
34	ag	x		x	x	x	x	x	x
40	am	x	x	x	x	x	x	x	x
41	an	Y	x	x	x	x	X	Y	x
43	ap	x	x	X	x	x	x	x	x
45	ar	X	x	x		x	x	X	x
47	at		x	x	x	x	x	x	x
50	aw	x	x	Y	x	X	x	x	x
155	et	Z	x	x	x	x	x	x	x
247	id	x		x	x	x	x	x	x
250	ig	x	x	x	x	x			
259	ip	x	x		x	x		x	x
263	it	x	x	x		x	X	x	x
409	od	X	x	x	x	x	x		x
412	og	x		x	Y	x	x	x	x
418	om	x	x	Z	Y	X	x		x
421	op	x	x	x			x	x	x
425	ot	x	x	x	x	x	x	x	x
428	ow	x	x	x	x		x	x	x

d p b r g m h l t

fig7.

BAD	RAT	RAN	BAM	RAG	BAW
MAW	GAG	MAN	MAM	GAT	GAD
LAW	LAT	HAM	HAN	HAG	LAD
HAD	HAT	LAM	LAN	LAG	HAW
GAW	MAG	GAM	GAN	MAT	MAD
RAD	BAG	BAN	RAM	BAT	RAW

fig8.

1489	13169	13163	1498	13156	1508
9527	5137	9518	9517	5150	5134
8798	8795	5872	5873	5866	8779
5863	5879	8788	8789	8782	5882
5153	9511	5143	5144	9524	9508
13153	1492	1499	13162	1505	13172

fig9.