



5-1-2010

The Memory of Persistence

Scott Pfitzinger

Butler University, spfitzin@butler.edu

Follow this and additional works at: <https://digitalcommons.butler.edu/grtheses>



Part of the [Composition Commons](#)

Recommended Citation

Pfitzinger, Scott, "The Memory of Persistence" (2010). *Graduate Thesis Collection*. 42.
<https://digitalcommons.butler.edu/grtheses/42>

This Thesis is brought to you for free and open access by the Graduate Scholarship at Digital Commons @ Butler University. It has been accepted for inclusion in Graduate Thesis Collection by an authorized administrator of Digital Commons @ Butler University. For more information, please contact digitalscholarship@butler.edu.

The Memory of
Persistence

for Wind Ensemble

by Scott Pfitzinger

Program Notes - Director

Bells = glockenspiel, crotales, and optional handbells and may be transposed an octave if necessary

∫ = indeterminate note – players should pick a note somewhere around there

J Section – Player Notes

This section is semi-aleatoric and lasts for 2.5 minutes.

Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.

Don't repeat any measure twice in a row.

Play at any tempo you choose, but follow the tempo/style markings for each measure.

If more than one note is given at a time, pick one.

Begin *mp* and follow conductor's dynamics.

Watch conductor for cues to start, stop, get louder, get softer, etc.

DURING J SECTION (See Appendix)

This is an opportunity for the conductor to participate in the composition of the piece.

For those two and a half minutes, the conductor will help create the music by indicating different sections and having them get louder or softer, drop out altogether, come back in, or just have one soloist play (rather like using a mixing board). While the players provide the material, the conductor plays the role of composer, choosing what materials are played and emphasized.

At the conclusion of this section, rehearsal letter K is to sound initially like the J section, creating a smooth and blended transition into regular time signatures.

Since the players are all doing their own thing during this section, standard conducting is unnecessary, allowing the conductor to use both hands to indicate various instrumental sections or individuals and how they should play.

Some Suggestions:

Instruments are grouped into seven sections which can be conducted as a group or individually.

Soloists for this section may be determined ahead of time.

The conductor is encouraged to devise his/her own innovations for clarifying the cues and creating new music.

Sections

- 1 – High Woodwinds
- 2 – Middle Woodwinds
- 3 – Low Woodwinds
- 4 – High Brass
- 5 – Low Brass
- 6 – Pitched Percussion
- 7 – Unpitched Percussion

Instrumentation

assuming 1 player per part (2 for flutes & clarinets)

Piccolo
Flutes I & II
Oboes I & II
English Horn
Clarinet in B \flat , I – III
Bass Clarinet
Bassoon I & II
Alto Saxophone I & II
Tenor Saxophone
Baritone Saxophone
Trumpet in B \flat , I – III
Horn in F, I – IV
Trombone I & II
Bass Trombone
Euphonium (Treble & Bass Clef)
Tuba
Timpani (4 drums)

Pitched Percussion I: Chimes, Glockenspiel, Bells (Glock., optional Crotales, and optional Handbells)

Pitched Percussion II: Vibraphone, Xylophone

Unpitched Percussion I: Tom Toms, Temple Blocks, Triangle, Suspended Cymbal

Unpitched Percussion II: Snare Drum, Triangle, Suspended Cymbal, Maracas

Unpitched Percussion III: Bass Drum, Suspended Cymbal, Snare Drum

Duration: ~ 12 min.

The Memory of Persistence

for Wind Ensemble

Scott Pfitzinger

Moderato ♩ = 110

This musical score is for a wind ensemble and includes the following parts:

- Piccolo:** Part 1, starting with a melodic line in the second measure.
- Flute 1 & 2:** Part 1, featuring a solo in the second measure.
- Oboe 1 & 2:** Part 1, 2.
- English Horn:** Part 1, 2.
- Clarinet in B♭:** Part 1, 2, 3.
- Bass Clarinet:** Part 1, 2.
- Bassoon 1 & 2:** Part 1, 2, with a first ending (I) in the second measure.
- Alto Sax. 1 & 2:** Part 1, 2, with a first ending (I) and second ending (II) in the final measure.
- Tenor Sax.:** Part 1, 2.
- Baritone Sax.:** Part 1, 2.
- Trumpet in B♭:** Part 1, 2, 3, with a second ending (a2) in the final measure.
- Horn in F:** Part 1, 2, 3, 4.
- Trombone 1 & 2:** Part 1, 2, with a first ending (I) and second ending (II) in the final measure.
- Bass Trombone:** Part 1, 2.
- Euphonium:** Part 1, 2.
- Tuba:** Part 1, 2, with a solo in the second measure and a second ending (a2) in the final measure.
- Timpani:** Set to Eb, G, C, F.
- Pitched Percussion 1:** Bells.
- Pitched Percussion 2:** Vibraphone.
- Unpitched Percussion 1:** Tom Toms (stick).
- Unpitched Percussion 2:** Triangle, Sus. Cym. stick, B.D., and scrape.

The score is written in 4/4 time and features various dynamics including *mp* (mezzo-piano) and *p* (piano). It includes first and second endings for several instruments and a solo for the Bassoon and Tuba.

The Memory of Persistence

8

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B \flat Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2

Perc. 1
2
3

8

Eb > F

Chimes

Tom Toms

Sus. Cym.

scrape

Snare Drum

This page of the musical score, titled "The Memory of Persistence", covers measures 15 through 20. The score is arranged for a large orchestra and includes the following parts:

- Picc.** (Piccolo)
- Fl. 1, 2** (Flutes)
- Ob. 1, 2** (Oboes)
- E. Hn.** (English Horn)
- B♭ Cl. 1, 2, 3** (B-flat Clarinets)
- B. Cl.** (Bass Clarinet)
- Bsn. 1, 2** (Bassoons)
- A. Sax. 1, 2** (Alto Saxophones)
- T. Sax.** (Tenor Saxophone)
- B. Sax.** (Bass Saxophone)
- Tpt. 1, 2, 3** (Trumpets)
- Hn. 1, 2, 3, 4** (Horns)
- Tbn. 1, 2** (Tenor Trombones)
- B. Tbn.** (Baritone Trombone)
- Euph.** (Euphonium)
- Tuba**
- Timp.** (Timpani)
- Pitched 1, 2** (Pitched Percussion)
- Perc. 1, 2, 3** (Unpitched Percussion)

The score begins at measure 15 with a key signature of one flat and a 3/4 time signature. It features complex rhythmic patterns, including triplets and syncopation. Dynamic markings such as *mf* (mezzo-forte), *f* (forte), and *ff* (fortissimo) are used throughout. Performance instructions include "a2" (second octave), "I" (first ending), and "II" (second ending). The score concludes at measure 20 with a 4/4 time signature.

B

26

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

1
B \flat Cl.
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

1
Tpt.
2
3

1
2
Hn.
3
4

1
2
Tbn.

B. Tbn.

Euph.

Tuba

26

Timp.

Pitched 1

Pitched 2

1
Perc. 2
3

Sus. Cym. scrape

scrape

Vibraphone

Bells

Triangle

p *mp* *mf* *f* *pp*

33

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B♭ Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2

Perc. 1
2
3

mf

mf

mp

mp

mf

pp

G > Bb

scrape

B.D.

D

53

Picc. *mp*

Fl. 1 *mp*

Fl. 2

Ob. 1

Ob. 2

E. Hn.

B♭ Cl. 1 *mf*

B♭ Cl. 2

B♭ Cl. 3

B. Cl.

Bsn. 1

Bsn. 2

A. Sax. 1 *mf*

A. Sax. 2

T. Sax.

B. Sax.

Tpt. 1

Tpt. 2

Tpt. 3

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tbn. 1 *mf*

Tbn. 2

B. Tbn.

Euph.

Tuba *mf*

Timp. *mf*

Pitched 1 *mp*

Pitched 2 *mf*

Perc. 1

Perc. 2 *mp* *mf*

Perc. 3 *mf*

snare off

Xylophone

B.D.

The Memory of Persistence

E Slightly Slower ♩=95

F

This page of the musical score covers measures 63 through 66. The score is arranged in a standard orchestral layout with multiple staves for each instrument family. The key signature is one flat (B-flat major or D minor), and the time signature is 4/4. The tempo is marked 'Slightly Slower' with a quarter note equal to 95 beats per minute. The score is divided into two sections, E and F, by a double bar line at measure 64. Section E (measures 63-64) features a complex texture with woodwinds and strings playing rhythmic patterns. Section F (measures 65-66) includes a solo for the B-flat Clarinet and Horns, and a solo for the Tuba. Dynamics range from *f* (forte) to *mp* (mezzo-piano). The percussion section includes Chimes, Xylophone, and Suspended Cymbal.

Instrumentation and Dynamics:

- Picc.**: Treble clef, 4/4 time. Measures 63-64.
- Fl. 1/2**: Treble clef, 4/4 time. Measures 63-64.
- Ob. 1/2**: Treble clef, 4/4 time. Measures 63-64.
- E. Hn.**: Treble clef, 4/4 time. Measures 63-64.
- B♭ Cl. 1/2/3**: Treble clef, 4/4 time. Measures 63-64.
- B. Cl.**: Treble clef, 4/4 time. Measures 63-64.
- Bsn. 1/2**: Bass clef, 4/4 time. Measures 63-64.
- A. Sax. 1/2**: Treble clef, 4/4 time. Measures 63-64.
- T. Sax.**: Treble clef, 4/4 time. Measures 63-64.
- B. Sax.**: Treble clef, 4/4 time. Measures 63-64.
- Tpt. 1/2/3**: Treble clef, 4/4 time. Measures 63-64.
- Hn. 1/2/3/4**: Treble clef, 4/4 time. Measures 63-64.
- Tbn. 1/2**: Bass clef, 4/4 time. Measures 63-64.
- B. Tbn.**: Bass clef, 4/4 time. Measures 63-64.
- Euph.**: Bass clef, 4/4 time. Measures 63-64.
- Tuba**: Bass clef, 4/4 time. Measures 63-64.
- Timp.**: Bass clef, 4/4 time. Measures 63-64.
- Pitched 1**: Treble clef, 4/4 time. Measures 63-64.
- Pitched 2**: Treble clef, 4/4 time. Measures 63-64.
- Perc. 1**: Suspended Cymbal (Sus. Cym.), 4/4 time. Measures 63-64.
- Perc. 2**: Xylophone, 4/4 time. Measures 63-64.
- Perc. 3**: Scrape, 4/4 time. Measures 63-64.

This musical score page, numbered 12, is titled "The Memory of Persistence". It contains staves for various instruments, including woodwinds, brass, and percussion. The score is divided into three systems, each starting at measure 68. The woodwind section includes Piccolo, Flutes 1 and 2, Oboes 1 and 2, English Horn, B♭ Clarinets 1, 2, and 3, Bass Clarinet, Bassoon 1 and 2, Alto Saxophone 1 and 2, Tenor Saxophone, and Bass Saxophone. The brass section includes Trumpets 1, 2, and 3, Horns 1, 2, 3, and 4, Trombones 1 and 2, Baritone Trombone, Euphonium, and Tuba. The percussion section includes Timpani, Pitched Percussion 1 and 2, and Unpitched Percussion 1, 2, and 3. The score features various musical notations such as dynamics (mp, mf, p), articulation (accents, slurs), and performance instructions (solo, a2). The time signature changes from 3/4 to 4/4 and then to 5/4.

68

Picc. *solo* *mp*

Fl. 1
2

Ob. 1
2

E. Hn.

B♭ Cl. 1 *a2* *mp*

2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax. *solo* *mp*

68

Tpt. 1 *mp* *mf*

2 II *mp* *mf*

3 III *mp* *mf*

Hn. 1 I *mp* *mf*

2 II *mp* *mf*

3 III *mp* *mf*

4 IV *mp* *mf*

Tbn. 1
2

B. Tbn.

Euph.

Tuba

68

Timp.

Pitched 1

Pitched 2 *p* *Vibraphone*

1 *Sus. Cym.* *mf*

Perc. 2
3

75

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B♭ Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2

Perc. 1
2
3

G

82

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

1
B. Cl.
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

1
Tpt.
2
3

1
2
Hn.
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

82

Timp.

Pitched 1

Pitched 2

1
Perc. 2
3

Triangle

Vibraphone

p

mp

f

a2

100

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B. Cl.
1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt.
1
2
3

Hn.
1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2

1
2
3

Temple Blocks

Sus. Cym.

B.D.

105

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B♭ Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp. **F > Eb**

Pitched 1

Pitched 2

Perc. 1
2
3

111 *accel.* **I** ♩ = 130

Picc. *f*

Fl. 1 *f*

Fl. 2 *f*

Ob. 1 *f*

Ob. 2 *f*

E. Hn. *f* gliss.

B♭ Cl. 1 *f*

B♭ Cl. 2 *f*

B♭ Cl. 3 *f*

B. Cl. *f*

Bsn. 1 *f*

Bsn. 2 *f*

A. Sax. 1 *f* gliss.

A. Sax. 2 *f* gliss.

T. Sax. *f*

B. Sax. *f*

Tpt. 1 *f*

Tpt. 2 *f*

Tpt. 3 *f*

Hn. 1 *f*

Hn. 2 *f*

Hn. 3 *f*

Hn. 4 *f*

Tbn. 1 *f*

Tbn. 2 *f*

B. Tbn. *f*

Euph. *f*

Tuba *f*

Timp. *f* Ab > G

Pitched 1 *f*

Pitched 2 *f* gliss.

Perc. 1 *f* Sus. Cym. scrape

Perc. 2 *f* Triangle

Perc. 3 *f* B.D. 3

117

Picc. *f*

Fl. 1 *f*

Fl. 2 *f*

Ob. 1 *f*

Ob. 2 *f*

E. Hn. *mf*

B♭ Cl. 1 *f*

B♭ Cl. 2 *f*

B. Cl. *mf*

Bsn. 1 *mf*

Bsn. 2 *mf*

A. Sax. 1 *mf*

A. Sax. 2 *mf*

T. Sax. *mf*

B. Sax. *mf*

Tpt. 1 *mf*

Tpt. 2 *mf*

Tpt. 3 *mf*

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tbn. 1 *mf*

Tbn. 2 *mf*

B. Tbn. *mf*

Euph. *mf*

Tuba *mf*

Timp. *mf* G > A

Pitched 1

Pitched 2

Perc. 1 Temple Blocks *mf* Tom Toms *mf*

Perc. 2 Snare Drum *mf*

Perc. 3 *f*

J Aleatoric Section

127

Picc. *mp* *tr* *lightly*

Fl. 1 *mp* *tr* *lightly*

Fl. 2 *mp* *tr* *lightly*

Ob. 1 *lightly*

Ob. 2 *lightly*

E. Hn. Mummy

B. Cl. 1 *lightly*

B. Cl. 2 *lightly*

B. Cl. 3 *slower*

Bsn. 1 *slower*

Bsn. 2 *slower*

A. Sax. 1 Mummy

A. Sax. 2 Mummy

T. Sax. Mummy

B. Sax. *slower*

Tpt. 1 mailman

Tpt. 2 mailman

Tpt. 3 mailman

Hn. 1 mailman

Hn. 2 mailman

Hn. 3 hall

Hn. 4 hall

Tbn. 1 hall

Tbn. 2 hall

B. Tbn. hall

Euph. hall

Tuba hall

Timp. 127 *f* *A > Ab* **Tacet**

Pitched 1 Arkansas *gliss.*

Pitched 2 Arkansas *gliss.*

Perc. 1 green

Perc. 2 Temple Blocks **Ad Lib maracas and stick-on-cymbal throughout**

Perc. 3 green B.D.

This musical score is divided into two systems. The first system includes Piccolo, Flutes 1 & 2, Oboes 1 & 2, English Horn, Clarinets in Bb (1 & 2), Bass Clarinet, Bassoons (1 & 2), Alto Saxophones, Tenor Saxophone, and Bass Saxophone. The second system includes Trumpets (1, 2, 3), Horns (1, 2, 3, 4), Trombones (1 & 2), Baritone Trombone, Euphonium, Tuba, Timpani, Pitched Percussion 1 & 2, and Snare Drum. The score features various musical notations such as glissandos, slurs, and dynamic markings. Performance instructions include 'slower', 'cheep', 'regal', 'whimsical gliss.', 'ballerina', 'village idiot', 'judgment', 'New York', 'Colorado', and 'purple'. The Snare Drum part includes a triplet of eighth notes.

flighty *tr*

Picc.

flighty *tr*

Fl. 1
2

flighty *tr*

Ob. 1
2

Zombie

E. Hn.

flighty *tr*

1

B♭ Cl.

flighty *tr*

2
3

fast

B. Cl.

fast

Bsn. 1
2

Zombie

A. Sax. 1
2

Zombie

T. Sax.

fast

B. Sax.

detective

1

Tpt.

detective

2
3

detective

1
2

Hn.

pompous

3
4

pompous

Tbn. 1
2

pompous

B. Tbn.

pompous

Euph.

pompous

Tuba

president

1

president

2
3

president

dungeon

1
2

dungeon

3
4

dungeon

1
2

dungeon

3
4

dungeon

Timp.

Arizona

Pitched 1

Arizona

Pitched 2

blue

1

Perc. 2

blue

3

Dracula *tr*

festive

festive

festive

festive

Dracula *tr*

Dracula *tr*

vast

vast

Dracula *tr*

Dracula *tr*

vast

vast

Dracula *tr*

Dracula *tr*

vast

vast

gliss.

Texas gliss.

Texas gliss.

yellow gliss.

yellow

3 3

K Returning from Chaos ♩ = 90

Continue Aleatoric Material

Picc. Continue Aleatoric Material

Fl. 1 Continue Aleatoric Material

Fl. 2 Continue Aleatoric Material

Ob. 1 Continue Aleatoric Material

Ob. 2 Continue Aleatoric Material

E. Hn. Continue Aleatoric Material

B♭ Cl. 1 Continue Aleatoric Material

B♭ Cl. 2 Continue Aleatoric Material

B♭ Cl. 3 Continue Aleatoric Material

B. Cl. Continue Aleatoric Material

Bsn. 1 Continue Aleatoric Material

Bsn. 2 Continue Aleatoric Material

A. Sax. 1 Ghost a2 gliss.

A. Sax. 2 Ghost f

T. Sax. Ghost gliss.

T. Sax. f

B. Sax. angrily f

Tpt. 1 clown bullfighter

Tpt. 2 clown bullfighter

Tpt. 3 clown bullfighter

Hn. 1 clown jester

Hn. 2 clown jester

Hn. 3 royal jester

Hn. 4 royal jester

Tbn. 1 royal jester a2

Tbn. 2 royal jester f

B. Tbn. royal jester f

Euph. royal jester f

Tuba royal jester f

Timp.

Pitched 1 Nebraska Illinois gliss.

Pitched 2 Nebraska Illinois gliss.

Perc. 1 orange Temple Blocks f

Perc. 2 orange

Perc. 3 orange B.D. f

149

Picc. *mp* *mf*

Fl. 1 *mp* *mf*

Fl. 2 *mp* *mf*

Ob. 1 *mp* *mf*

Ob. 2 *mp* *mf*

E. Hn. *p*

B♭ Cl. 1 *mp* *mf*

B♭ Cl. 2 *mp* *mf*

B♭ Cl. 3 *mp* *mf*

B. Cl. *p* *mp*

Bsn. 1 *p* I *mp*

Bsn. 2 *p* II *mp*

A. Sax. 1 *p* *mp*

A. Sax. 2 *p* *mp*

T. Sax. *p* *mp*

B. Sax. *mp*

Tpt. 1 *p* add mute

Tpt. 2 *p* add mute

Tpt. 3 *p* add mute

Hn. 1 *p* stopped

Hn. 2 *p* stopped

Hn. 3 *p* stopped

Hn. 4 *p* stopped

Tbn. 1 *mp*

Tbn. 2 *mp*

B. Tbn. *mp*

Euph. *mp*

Tuba *mp*

Timp. *mp*

Pitched 1 *mp* *mf*

Pitched 2 *mp* *mf*

Perc. 1 Sus. Cym. scrape *mf*

Perc. 2 *mp*

Perc. 3 *mp*

Detailed description: This page of a musical score, titled 'The Memory of Persistence', covers measures 149 to 152. It features a large ensemble of instruments including woodwinds, brass, and percussion. The score is written in 4/4 time and includes various dynamics such as *mp* (mezzo-piano), *mf* (mezzo-forte), and *p* (piano). Key performance instructions include 'add mute' for trumpets, 'stopped' for horns, and 'Sus. Cym. scrape' for percussion. The woodwind and string sections play complex melodic lines with triplets and slurs, while the brass and percussion provide harmonic support and rhythmic texture.

L $\text{♩} = 130$

160 *accel.*

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B♭ Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2

Vibraphone

Xylophone

Sus. Cym.

Snare Drum

B.D.

176 *rall.*

Picc.

Fl. 1
2

Ob. 1
2

E. Hn.

B \flat Cl. 1
2
3

B. Cl.

Bsn. 1
2

A. Sax. 1
2

T. Sax.

B. Sax.

Tpt. 1
2
3

Hn. 1
2
3
4

Tbn. 1
2

B. Tbn.

Euph.

Tuba

Timp.

Pitched 1

Pitched 2
Vibraphone

Perc. 1
2
3

Triangular

Sus. Cym.

mf

f

mp

pp

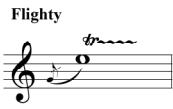
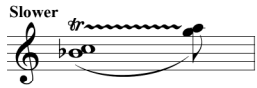
Appendix

The following pages represent the semi-aleatoric “J Section” as they have been presented to the performers. Each page is a collection of the instrument parts that are playing the same material during this section, but in a miniature form of the page that has been included in each instrumental part. The conductor may choose to refer to these pages instead of the “scored” version on pages 22-25. Photocopying these pages for that purpose is permitted.

Flute & Piccolo

J Section

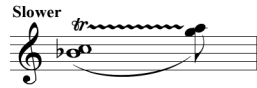
This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Oboe

J Section

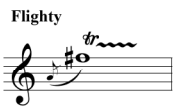
This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



B♭ Clarinet

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Alto Saxophone

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.

Frankenstein

Bass Clarinet

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Bassoon

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Baritone Saxophone

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



B \flat Trumpet

J Section

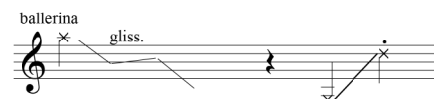
This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



French Horn 1 & 2

J Section

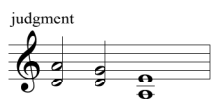
This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



French Horn 3 & 4

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Trombone 1 & 2

J Section

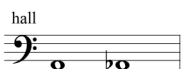
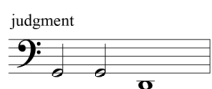
This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



Bass Trombone, Euphonium,
Tuba

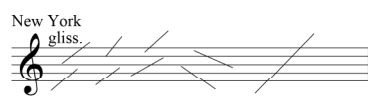
J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.



J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
Don't repeat any measure twice in a row.
Play at any tempo you choose, but follow the tempo/style markings for each measure.
If more than one note is given at a time, pick one.
Begin *mp* and follow conductor's dynamics.
Watch conductor for cues to start, stop, get louder, get softer, etc.



Unpitched Percussion #1

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.

yellow Temple Blocks gliss.

red Triangle

orange Temple Blocks

green Temple Blocks

blue Triangle

purple Triangle

Unpitched Percussion #3

J Section

This section is semi-aleatoric and lasts for 2.5 minutes.
 Pick any measure on the page. Play it. Wait a few seconds, then pick another and play it, etc.
 Don't repeat any measure twice in a row.
 Play at any tempo you choose, but follow the tempo/style markings for each measure.
 If more than one note is given at a time, pick one.
 Begin *mp* and follow conductor's dynamics.
 Watch conductor for cues to start, stop, get louder, get softer, etc.

yellow Bass Drum

red Snare Drum

orange Snare Drum

green Bass Drum

blue Bass Drum

purple Bass Drum