The Puzzle Shop of Uncle Rebus

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WORD WAYS
THE PUZZLE SHOP OF UNCLE REBUS

KEY

1. Uncle Rebus
2. Moebius masks
3. Str V
4. Str H
5. Str VH
6. Palindrome
7. Semordnilap
8. Cryptogram
9. Pangram
10. Kepler's Stella Octangular
11. Bemused Mice
12. Puzzled Birds
13. Diamond Word-formation
14. Sam Loyd
15. Mnemonic

1. Non verbis sed Rebus, and vice versa.
2. One-sided, of course.
3. The word, STROBOGRAMMATIC, is a happy one, and after some correspondence with Mr. Trigg, have decided to use—with the addition of 'V', 'H', and 'VH', to specify the axis, or axes, of the reflection.
4. Span., O! Moorish rendezvous! Aromatic!
5. Two leaps per chasm is fatal (We ate a great many Chinese fortune-cookies before coming on this!)
6. For typists and Morse Code practitioners. 30 letters was the most economical we could find, and still have the sentence make some sense. You will remember, of course, the time when two Knights of the Round Table were about to have a terrible battle, and Queen Guenever begged Merlin to intercede . . .
7. See D. Borgmann’s “Language on Vacation.”
8. Can any puzzle-piece be complete without mention of him?
9. For recalling 2.71 . . . . , base of the natural logarithms.
16. Mnemonic
17. Double Word Square
18. Cross Word
19. Real philodendron and pseudorhombicuboctahedron
20. Moebius Blivit
21. Anagram
22. Word Square of 4th. order
23. Insignia of “The Enigma.”
24. A certain magazine

16. For recalling the decimals of two sq. roots.
17. Almost.
19. Rouse Ball has an interesting note on this on p. 137 of “Math. Recreations and Essays.”
22. This problem of making a word square on ‘Cube’ was proposed by Martin Gardner in a 1964 number of Scientific American. Three puzzlers came up with this solution.