COINICONS: A NEW WORD GAME

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Here is a new word game that can be played by any number of people. To play the game, you must first learn these definitions. A coinicon is either a protoproot, a moreform, or an interreinevitive. A protoproot is a made-up word comprising a common prefix, followed by an anagram of that prefix. A morfform is a made-up word comprising a common suffix, preceded by an anagram of that suffix. An interreinevitive is a made-up word comprising a common suffix and prefix, sandwiching an anagram of these two elements. The above terms fall under the larger class of words in which each letter is repeated (DEED, MUMU, etc.). We may call this class duploplouds. The words defined above are all self-exemplifying words (other examples being PENTASYLLABIC and SIBILANT). We may call words which describe themselves selves. I leave it to the reader to determine whether SELFSLEF is a selves.

To play the game, players take turns creating coinicons, and making up definitions for them. The player who thinks up the most coinicons (or the best definitions, or the longest ones, etc.) wins. Here are some protoproots, morfforms and interreinevitives:

UNDERDRUNE a low prolonged whine, reminiscent of bagpipes
OVERVORE a glutton
INTERTRINE to intertwine in three braids
SUPERSPRUE a very tough variety of asparagus, sometimes used
in the structural reinforcement of concrete beams
PSYCHOSCOPHY psychoanalysis conducted without the aid of speech
or writing, i.e. paralinguistically
ONTITION existence; the state of being
CYTICITY the extent to which a structure fulfills the functions
of a cell
CYANANCY the propensity to blush
ANTICOMOMANTIC opposed to divination involving hair
HODOHOOD a period of guidance [Japanese hodo, "guidance"]
PREPETRONITION a phase prior to fossilization
PRESIMPERISM a state approaching schizophreny
TRITERRIER a three-legged dog
RENATERANT an inducement to rebirth
OVERFLOUVERFUL wearing an excess of sweet-smelling perfume