Complete the following 5x5 square so that every row, column and ALL diagonals anagram into the word "ALICE".

There are of course the two main diagonals of length 5 and also eight more broken diagonals of length 4-1 and 3-2; these ten total diagonals should all anagram into "ALICE".
THE ALICE GAME:

The 25 pieces are colored with one of five different colors and each has one of the letters of ALICE on it. These pieces are mixed face-down and each of two players draws 10 tokens. They will alternately place a token on a 5x5 board under one of the following two rules.

(1) No two pieces may have a letter or color in common in any row or column.

(2) (Cut-throat) Same as (1) but in addition no two pieces may have a letter or color in common in any diagonal, broken or not.

In either case, players can draw from the five remaining pieces in the “kitty” if they cannot place one of their own. The onus is always on the second player to note misplay by the first player. The last player to be able to play wins.
Place the 25 different dominoes from a double-nine set so the 5x5 square has constant 45 on every row, column and all ten diagonals.

Finally, on the colored ALICE 5x5 let ALICE stand for the numbers 0, 1, 2, 3, and 4 and the colors the numbers 0, 5, 10, 15 and 20 then add the pairs. The result will be a complete magic square with constant 60 using the consecutive numbers 0 through 24.

The same letter-color combinations can be done on a 7x7 square with letters knight hopping across the rows and the colors knight hopping down the columns.